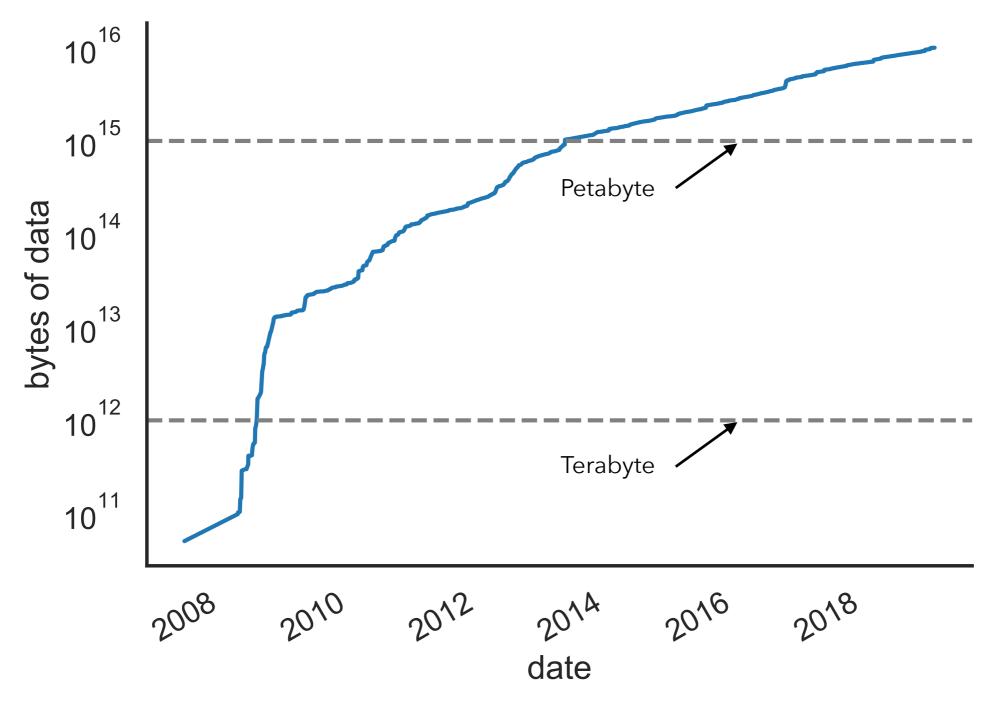
Scalability Challenges in Large-Scale Sequence Search

Prashant Pandey
School of Computing
University of Utah

Facing a New Challenge

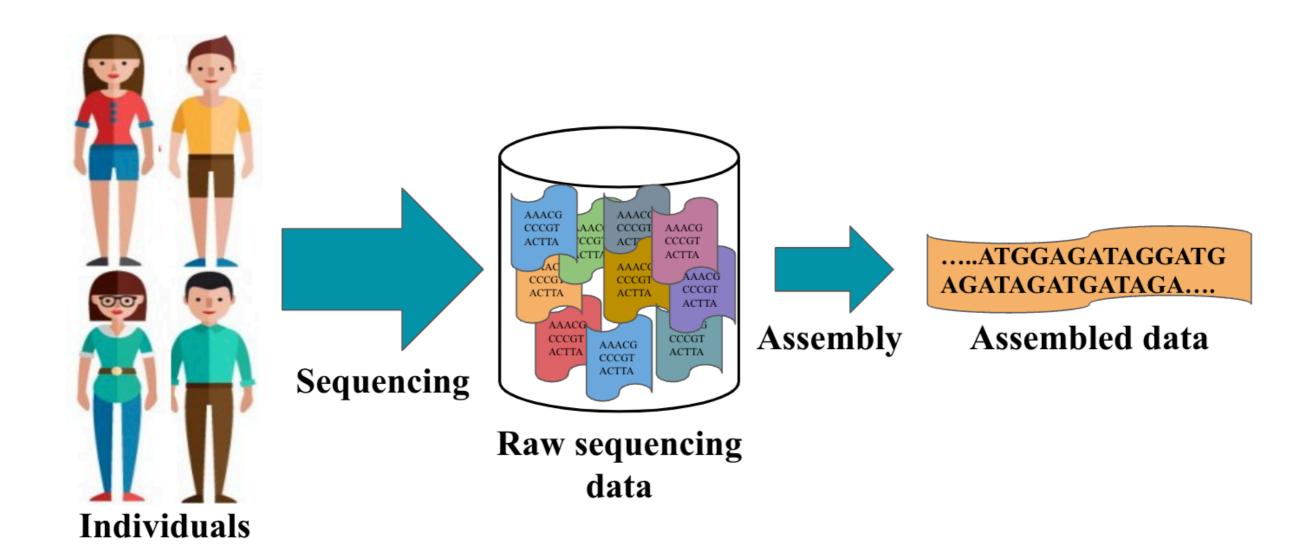
The Sequence Read Archive (SRA) ...



is not searchable by sequence*! (Yes, I know!)

This renders what is otherwise an immensely valuable public resource largely inert

A Huge Amount of Information is Available in Raw Sequencing Data



Assembled data is hugely lossy. A lot of variability information is lost during assembly.

And a lot of raw sequencing data never gets assembled.

The Ability to Perform Searches on Raw Sequencing Data would Enable Us to Answer Lots of Questions

Q: What if I find a new putative disease-related transcript, and want to see if it appeared in other biological samples?

Q: What if I discover a new fusion event in a particular cancer subtype and want to know if it is common among samples with this subtype?

Q: What if I find an unexpected bacterial contaminant in my data; which other samples might contain this?

The ability to perform searches on raw sequencing data would enable us to answer lots of questions

Q: What if I find a new putative disease-related transcript, and want to see if it appeared in other biological samples?

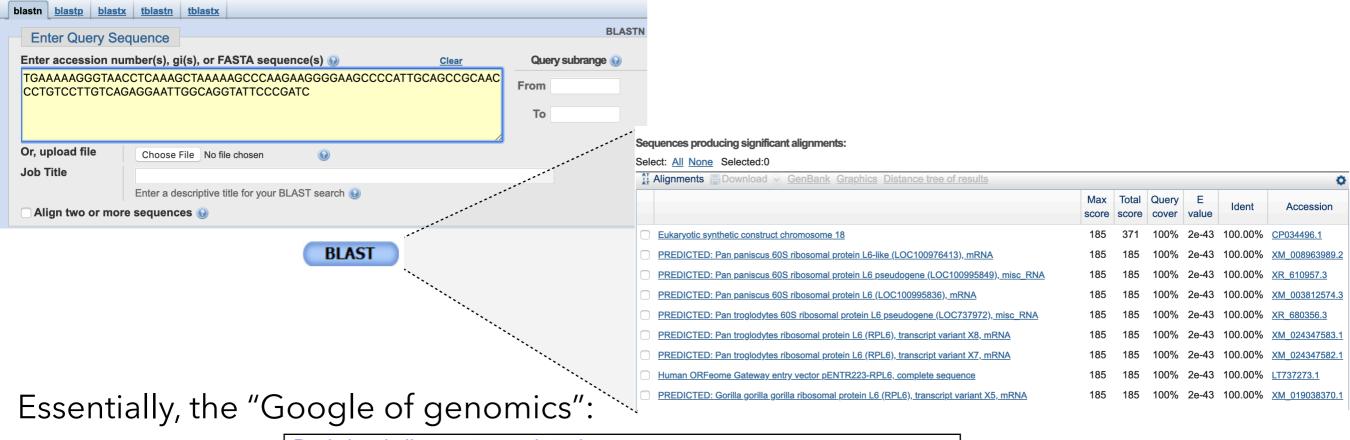
Q: What if I discover a new fusion event in a particular cancer subtype and want to know if it is common among samples with this subtype?

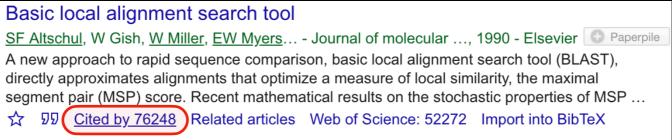
Q: What if I find an unexpected bacterial contaminant in my data; which other samples might contain this?

A: I need to search through tons of raw sequencing data.

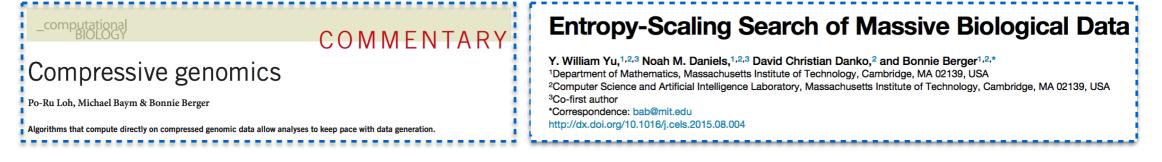
Facing a New Challenge

Contrast this situation with the task of searching assembled, curated genomes, For which we have an excellent tool; BLAST.





However, even the scale of reference databases requires algorithmic innovations:



The Computational Problem

So, why can't we just use BLAST for searching "raw" data?

- Patterns of interest might be spread across many reads (no contiguous substring)
- The pattern we are looking for may not be present in an assembled genome (we have genomes for only a small fraction of the ~8.7 Million* species on the planet – most can't even be cultivated in labs)
- Even if we had those genomes, there is so much more information in raw data. A reference genome reduces entire populations (e.g. humans) to a single string – hugely lossy (gene expression could change wildly in the same genome)
- BLAST-like algorithms & data structures just don't seem to scale!

Reframing the problem

Some recent work reframes this problem slightly, and suggested a direction toward a potential solution ...



Proposal:

A hierarchical index of k-mer content represented approximately via Bloom filters.

Returns "yes/no" results for individual experiments → "yes" results can be searched using more traditional methods

K-mers as search primitives*

1st 9-mer 1 2nd 9-mer 3rd 9-mer

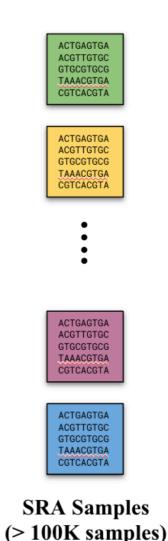
- For a given molecule (string), a k-mer is simply a k-length sub-string.
- Akin to n-grams as used in NLP (except DNA/RNA have no natural "tokens" ... this complicates things quite a bit)
- Idea: Similarity of k-mer composition → similar sequence

*Note: This is related to the way we sped up transcript expression estimation by >20x in our "sailfish" work.

Sample discovery problem

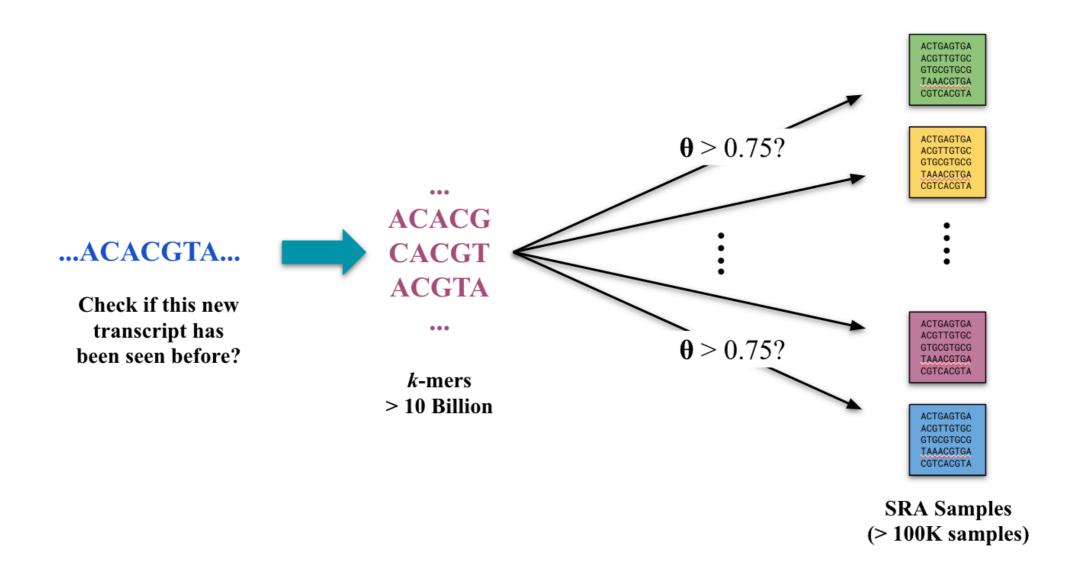
...ACACGTA...

Check if this new transcript has been seen before?



Return all samples that contain at least some user-defined fraction θ of k-mers present in the query string.

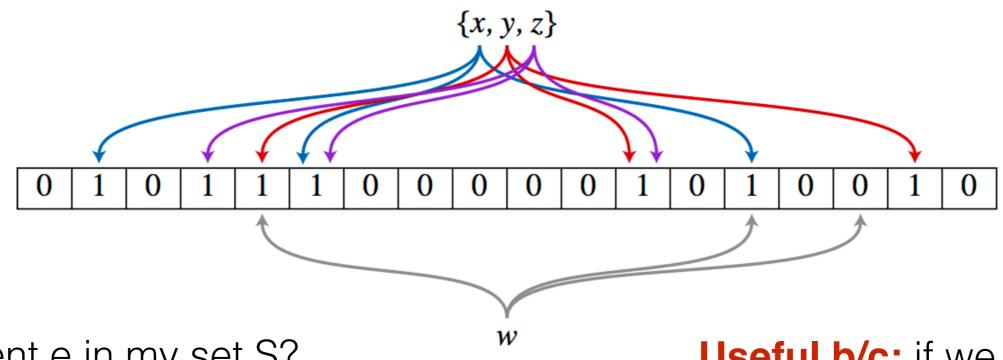
Sample discovery problem



Return all samples that contain at least some user-defined fraction θ of k-mers present in the query string.

Recall the Bloom Filter

- For a set of size N, store an array of M bits Use k different hash functions, {h0, ..., hk-1}
- To insert e, set $A[h_i(e)] = 1$ for 0 < i < k
- To query for e, check if A[h_i(e)] = 1 for 0 < i < k



Is element e in my set S?

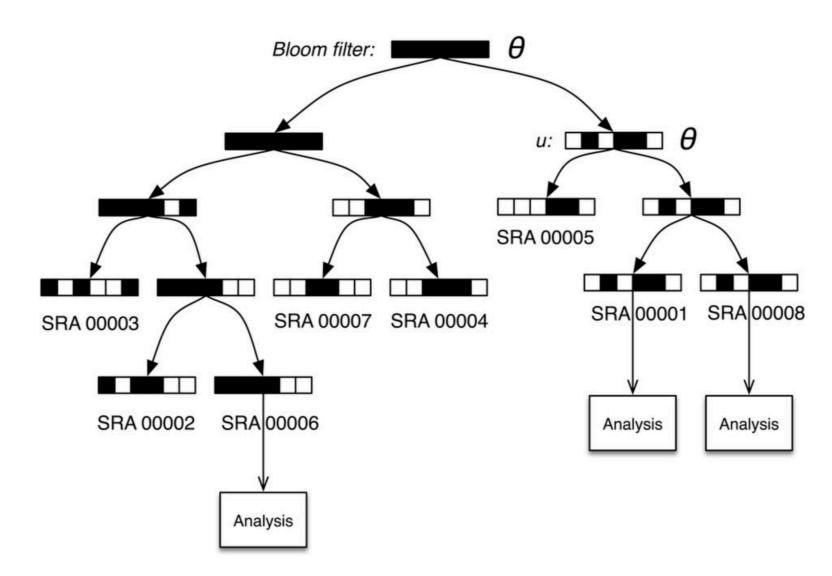
If yes, always say yes

If no, say no with large probability

Useful b/c: if we can tolerate false positives, we can query our set in very small space!

Sequence Bloom Trees (S&K '16)

- A binary tree of bloom filters, where leaves represent the k-mer set of a single sample.
- Bloom filter of parent is logical union (= bitwise OR) of children.
- \bullet Check both children, stop descending into tree when Θ threshold is not satisfied



One inefficiency of this approach is that all Bloom filters must be the same size.

Two improved SBT-related papers (RECOMB '17)

Improved Search of Large Transcriptomic Sequencing Databases Using Split Sequence Bloom Trees

Brad Solomon¹ and Carl Kingsford*¹

AllSome Sequence Bloom Trees

Chen Sun*1, Robert S. Harris*2 Rayan Chikhi3, and Paul Medvedev^{†1,4,5}

Both papers share a very interesting core idea, but each also introduces its own, distinct improvements as well.

Happy to chat about details offline

Split Sequence Bloom Trees

Split Sequence Bloom Trees: Solomon & Kingsford (RECOMB '17)

Bui			
Data Index	SBT	Split SBT	Small enough
Build Time	18 Hr	78 Hr	to fit in RAM
Compression Time	17 Hr	19 Hr	
Compressed Size	200 GB	39.7 GB	on a "reasonable
			server.

Build statistics for SBT & SSBT constructed from a 2652 experiment set. The sizes are the total disk space required to store a Bloom tree before or after compression. In SSBT's case, this compression includes the removal of non-informative bits.

	Query			
Query Time:	<i>θ</i> =0.7	θ=0.8	θ=0.9	Starting to
SBT	20 Min	19 Min	17 Min	approach
SSBT	3.7 Min	3.5 Min	3.2 Min	/ "interactive"
RAM SSBT	31 Sec	29 Sec	26 Sec	

Comparison of query times using different thresholds θ for SBT and SSBT using the set of data at TPM 100 (i.e. high-expression transcripts).

A fundamentally different approach

Our initial idea: "The Bloom Filter is limiting. What can we get by replacing it with a better AMQ?"

A General-Purpose Counting Filter: Making Every Bit Count

Prashant Pandey, Michael A. Bender, Rob Johnson, and Rob Patro

SIGMOD 2017

K-mer index

¹Departmen

Palo Alto, C

Interesting observation about patterns of k-mer occurrence

Rainbowfish: A Succinct Colored de Bruijn Graph Representation*

Fatemeh Almodaresi¹, Prashant Pandey², and Rob Patro³

WABI 2017

An incrementally updatable and scalable system for large-scale sequence search using the Bentley–Saxe transformation

Fatemeh Almodaresi (1) 1, Jamshed Khan (1) 1, Sergey Madaminov², Michael Ferdman², Rob Johnson³, Prashant Pandey³ and Rob Patro (1) 1,*

¹Department of Computer Science, University of Maryland, USA, ²Department of Computer Science, Stony Brook University, USA and ³VMware Research, Palo Alto, CA 94301, USA

Bioinformatics 2022

"I bet we can make

it scale and updatable"

Squeakr: an exact and approximate k-mer | Counting system | Riginformatics 2018

An Efficient, Scalable and Exact Representation of High-Dimensional

Color Information Enabled via de Bruijn Graph Search

Fatemeh Almodaresi¹, Prashant Pandey¹, Michael Ferdman¹, Rob Johnson^{2,1}, and Rob Patro¹

RECOMB 2019

"I bet we can exploit that for large-scale search"

Mantis: A Fast, Small, and Exact Large-Scale Sequence-Search Index

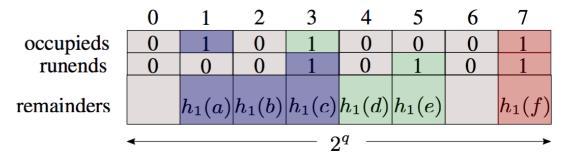
Prashant Pandey¹, Fatemeh Almodaresi¹, Michael A. Bender¹, Michael Ferdman¹, Rob Johnson^{2,1}, and Rob Patro¹

RECOMB 2018 & Cell Systems

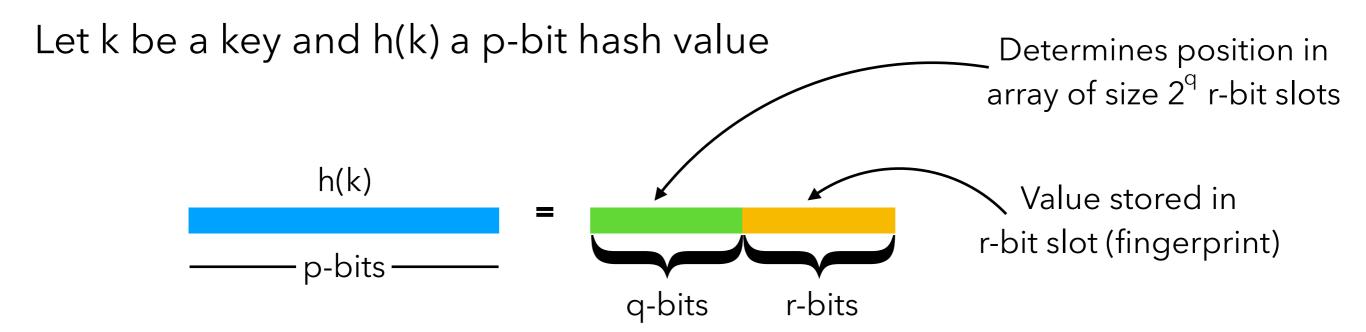
"I bet we can make it even smaller"

The Counting Quotient Filter (CQF)

Approximate Multiset Representation



Works based on quotienting* & fingerprinting keys



Clever encoding allows low-overhead storage of element counts (use *key* slots to store *values* in base 2^r -1; smaller values \Rightarrow fewer bits)

Careful engineering & use of efficient <u>rank & select</u> to resolve collisions leads to a **fast**, **cache-friendly** data structure

★ Idea goes back at least to Knuth (TACOP vol 3)

Mantis

Observation 1: If I want to index N k-mers over E experiments, there are $\leq \min\left(N,2^{|E|}\right)$ possible distinct "patterns of occurrence" of the k-mers ... there are usually many fewer.

Observation 2: These patterns of occurrence are *far* from uniform. Specifically, *k*-mers don't occur independently; occurrences are *highly correlated*.

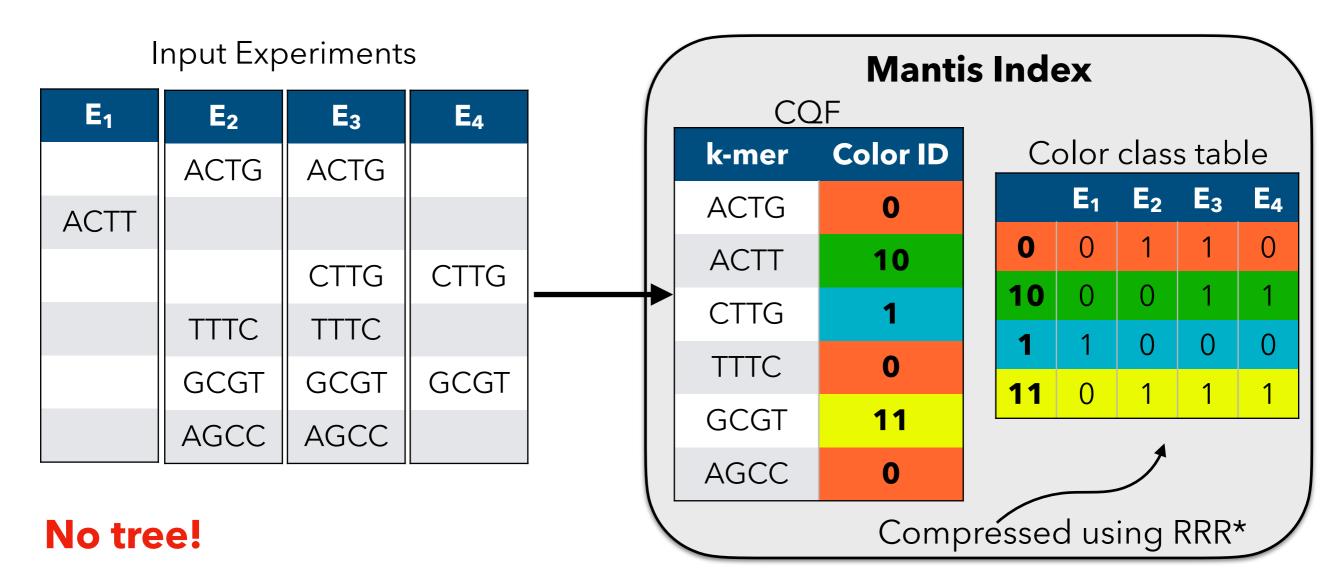
Why? Consider e.g. a gene G (\sim 1000 k-mers). If it is present in an experiment at moderate to high abundance, we will likely observe *all of it's k-mers*.

What if we add a layer of indirection: Store each distinct pattern (color class) only once. *Label* each pattern with with an index, s.t. frequent patterns get small numbers (think Huffman encoding)

David Wheeler approvés ... we think.

https://github.com/splatlab/mantis

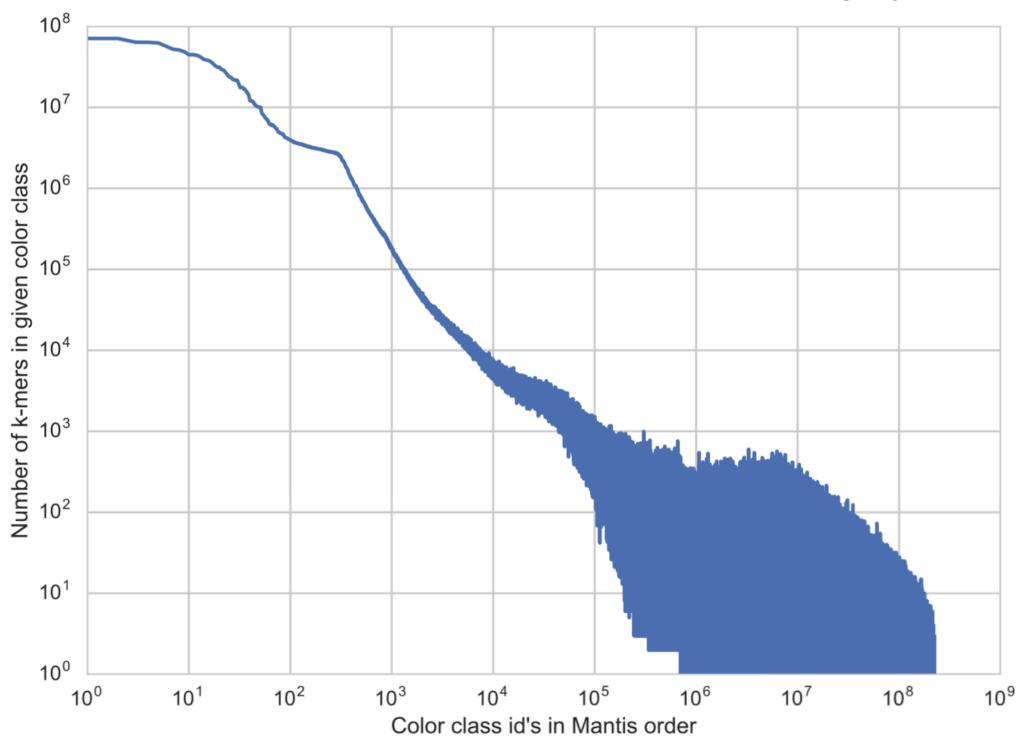
The Mantis Index: Core Idea



- Build a CQF for each input experiment
 (can be different sizes, since CQFs of different sizes are mergeable)
- Combine them via multi-way merge
- CQF : key = k-mer, value = color class ID
- Estimate a good ordering of color class IDs from first few million k-mers

Most k-mers have small IDs?

The distribution of k-mers / color class is highly skewed



~3.7 Billion k-mers from ~2,600 distinct sequencing experiments

Mantis: Comparing to SSBT

Construction Time – How long does it take to build the index?

Index Size – How large is the index, in terms of storage space?

Query Performance – How long does it take to execute queries?

Result Accuracy – How many FP positives are included in query results?

Bonus: If the quotient + remainder bits = original key size & we use an invertible hash, the CQF is exact.

Mantis is compact enough to **exactly** index all experiments.

This lets us ask useful questions about how other approaches perform.

Mantis: Construction Time & Index Size

Indexed 2,652 human RNA-seq (gene expression) experiments ~**4.5TB** of (Gzip compressed) data

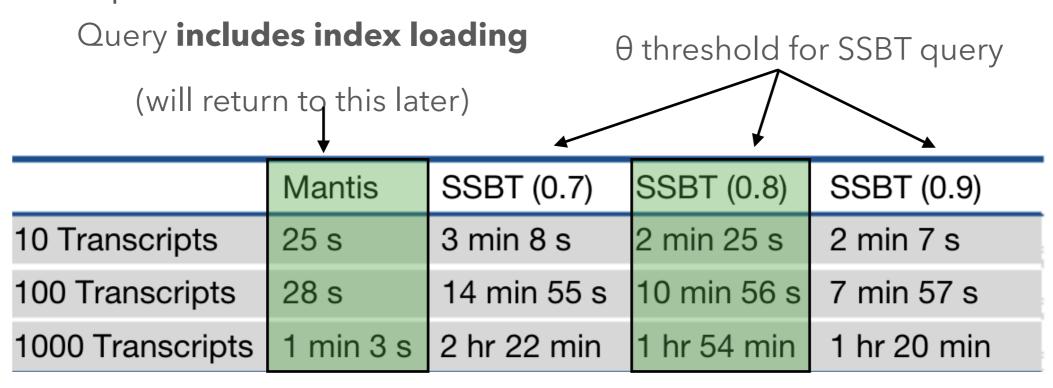
Table 1. Time and Space Measurement for Mantis and SSBT								
Tool	Mantis	SSBT						
Build time	03 hr 56 min	97 hr						
Representation size.	32 GB	39.7 GB						

- Mantis can be constructed ~24x faster than a comparable SSBT
- The final Mantis representation is ~20% smaller than the comparable SSBT representation.

Note: both results assume you already have per-experiment AMQs (either Bloom Filters or CQFs)

Mantis: Query Speed

Querying for the presence of randomly selected genes across all 2,652 experiments.



• Mantis is $\sim 6 - 109x$ faster than (in memory) SSBT

Mantis doesn't require a θ threshold for queries, though one can be applied *post hoc*.

Mantis returns the *fraction* (true θ) of query k-mers contained in the experiment.

Mantis: Query Accuracy

Querying for the presence of randomly selected genes across all 2,652 experiments. SSBT $\theta = 0.8$

	Both	Only Mantis	Only SSBT	Precision	
10 Transcripts	2,018	19	1,476	0.577	
100 Transcripts	22,466	146	10,588	0.679	
1000 Transcripts	160,188	1,409	95,606	0.626	

• Recall : Mantis is exact! Returns *only* experiments having $\geq \theta$ fraction of the query k-mers.

Due to a small number of corrupted SSBT filters – able to discover this b/c of Mantis' exact nature.

Where are we now?



"It seems that some essentially new ... ideas are here needed"

– Paul Adrien Maurice Dirac*

Data from: https://www.ncbi.nlm.nih.gov/

*Principles of Quantum Mechanics 2nd edition, Chapter XIII, Section 81 (p. 297)

Some Remaining Challenges

- It improves greatly upon existing solutions; takes a different approach
- \bullet We demonstrate indexing on the order of 10^3 experiments, we really want to index on the order of 10^5 10^6
- Can be made approximate while providing strong bounds:

Theorem 1. A query for q k-mers with threshold θ returns only experiments containing at least $\theta q - O(\delta q + \log n)$ queried k-mers w.h.p.

but maybe not enough

Key Observation:

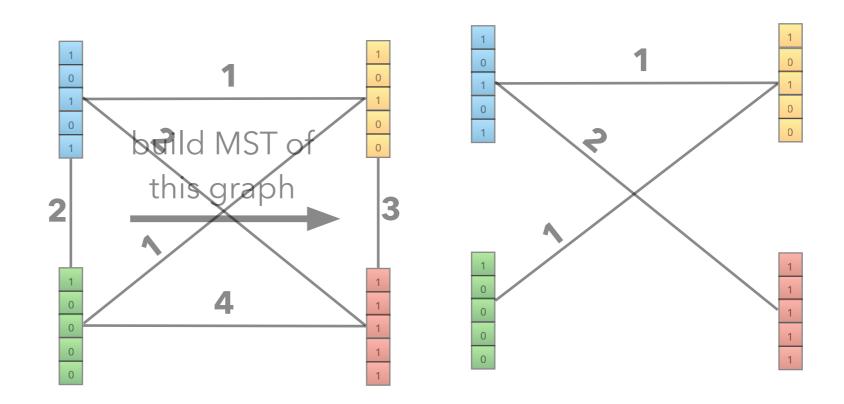
- K-mers grow at worst linearly
- Color classes increase super-linearly

Need a **fundamentally better** color class encoding; exploit *coherence* between rows of the color class matrix

Consider the following color class graph

Each color class is a vertex

Every pair of color classes is connected by an edge whose weight is the **hamming distance** between the color class vectors

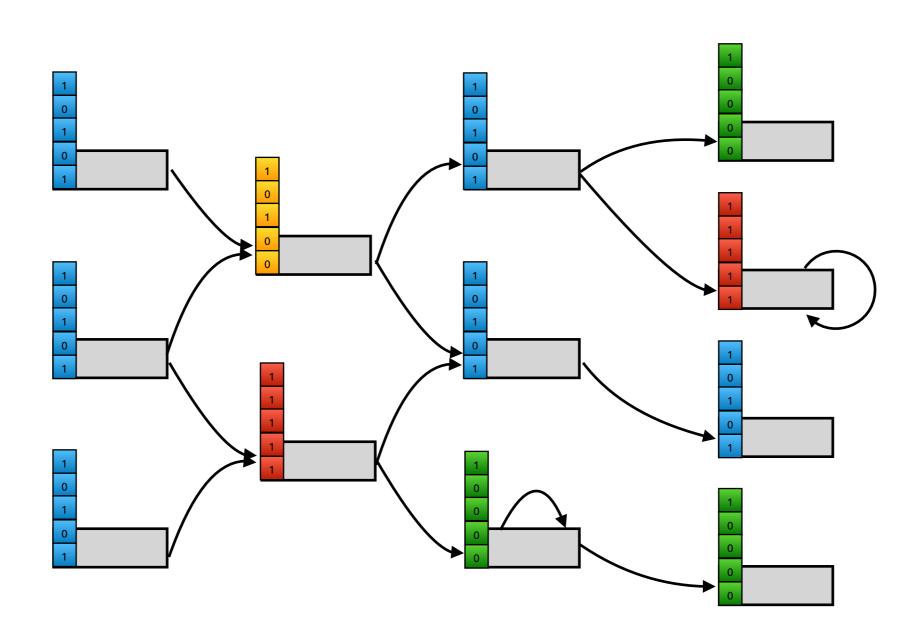


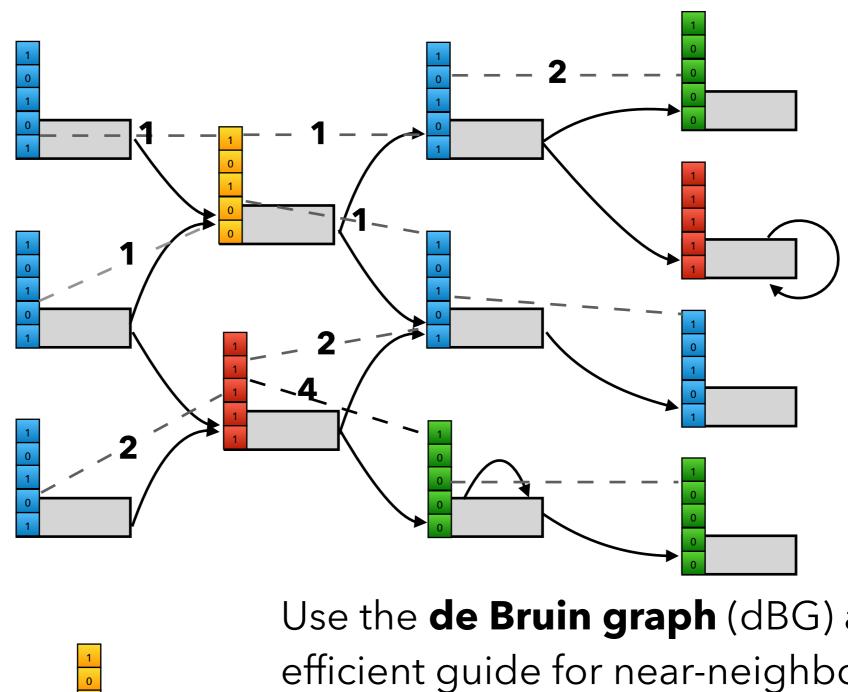
Unfortunately:

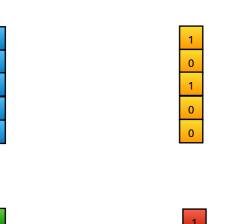
- 1) There are *many* color classes (full graph too big)
- 2) They are high-dimensional (# of experiments), neighbor search is very hard (LSH scheme seem to work poorly)

Mantis implicitly represents a colored dBG

Each CQF key represents a kmer \rightarrow can explicitly query neighbors Each k-mer associated with color class id \rightarrow vector of occurrences





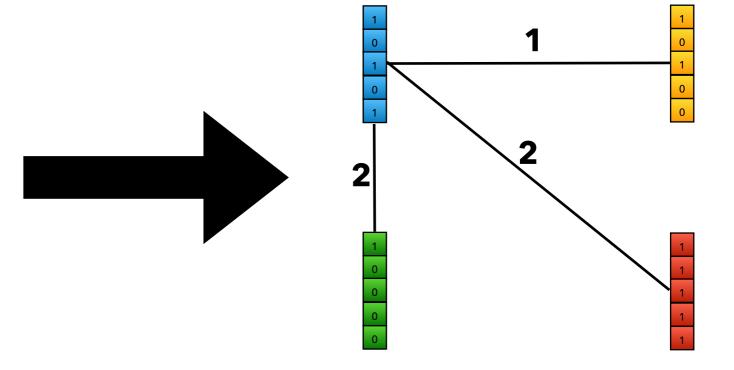


Use the **de Bruin graph** (dBG) as an efficient guide for near-neighbor search in the space of color classes!

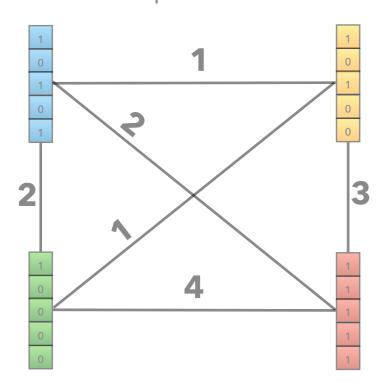
dBG common in genomics. Nodes u,v are k-mers & are adjacent if k-1 suffix of u is the same as k-1 prefix of v

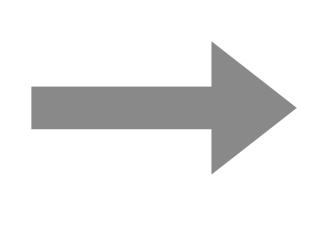
CCG derived from dbG

MST on our Graph

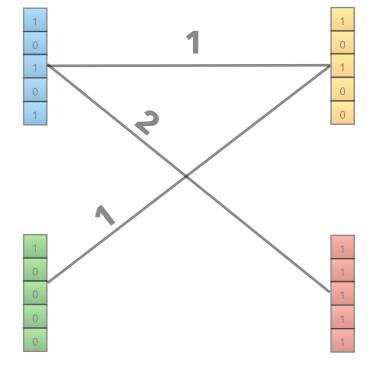


Complete CCG



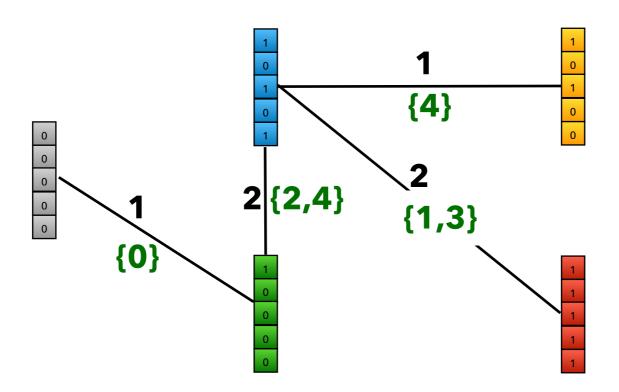


Optimal MST



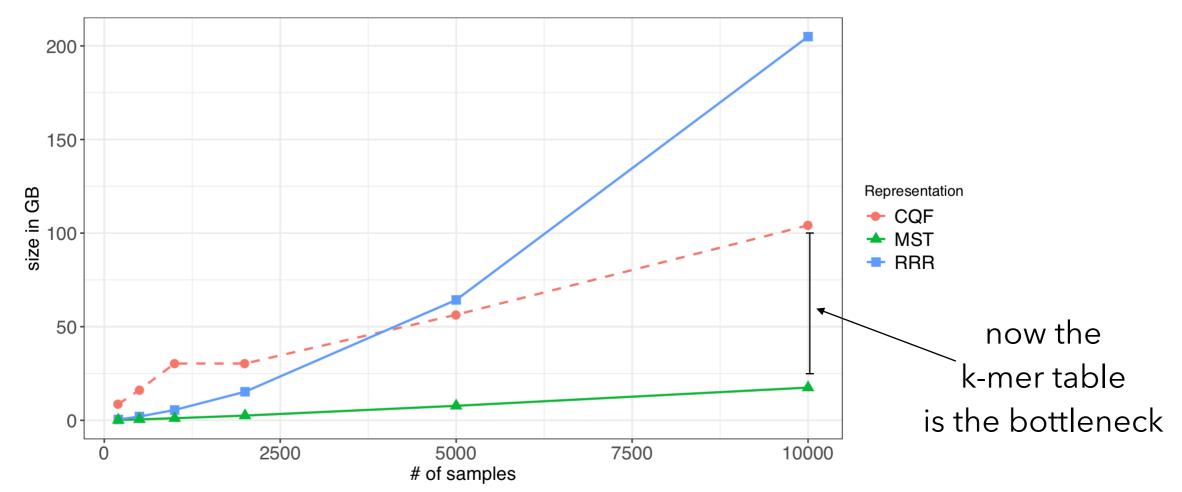
The MST efficiently encodes related color classes

Augment with all 0 color class to guarantee one, connected MST



To reconstruct a vector, walk from your node to the root, flipping the parity of the positions you encounter on each edge.

The MST approach scales very well



	1				~			
		MST						
Dataset	# samples	RRR	Total	Parent	Delta	Boundary	$\frac{\text{size}(MST)}{\text{size}(RRR)}$	
	" -	matrix	space	vector	vector	bit-vector	size(ititit)	
	200	0.42	0.15	0.08	0.06	0.01	0.37	
II amima	500	1.89	0.46	0.2	0.24	0.03	0.24	Improvement
H. sapiens	1,000	5.14	1.03 0.37 0.6	0.6	0.06	0.2	The state of the s	
RNA-seq	- 1 2 000 142	14.2	2.35	0.71	1.5	0.14	0.17	over RRR improves
samples 5,000 10,000	5,000	59.89	7.21	1.72	5.1	0.39	0.12	with # of samples
	10,000	190.89	16.28	3.37	12.06	0.86	0.085	
Blood, Brain, Breast (BBB)	2586	15.8	2.66	0.63	1.88	0.16	0.17	

dataset from SBT / SSBT / Mantis paper

How does MST approach affect query time?

One concern is that replacing O(1) lookup with MST-based decoding will make lookup slow; does it?

Turns out a caching strategy (an LRU over popular internal nodes) keeps it just as fast as lookup in the RRR matrix

	Mantis wi	th MST		Mar	ntis	
	index load + query	query	space	index load + query	query	space
10 Transcripts	$1 \min 10 \sec$	$0.3 \sec$	118GB	$32 \min 59 \sec$	$0.5 \sec$	290GB
100 Transcripts	$1 \min 17 \sec$	$8 \mathrm{sec}$	119GB	$34 \min 33 \sec$	$11 \mathrm{sec}$	290GB
1000 Transcripts	2 min 29 sec	$79 \sec$	120GB	$46 \min 4 \sec$	$80 \sec$	290GB

Where we are now?



"It seems that some essentially new ... ideas are here needed"

– Paul Adrien Maurice Dirac*

Data from: https://www.ncbi.nlm.nih.gov/

Some Remaining Challenges

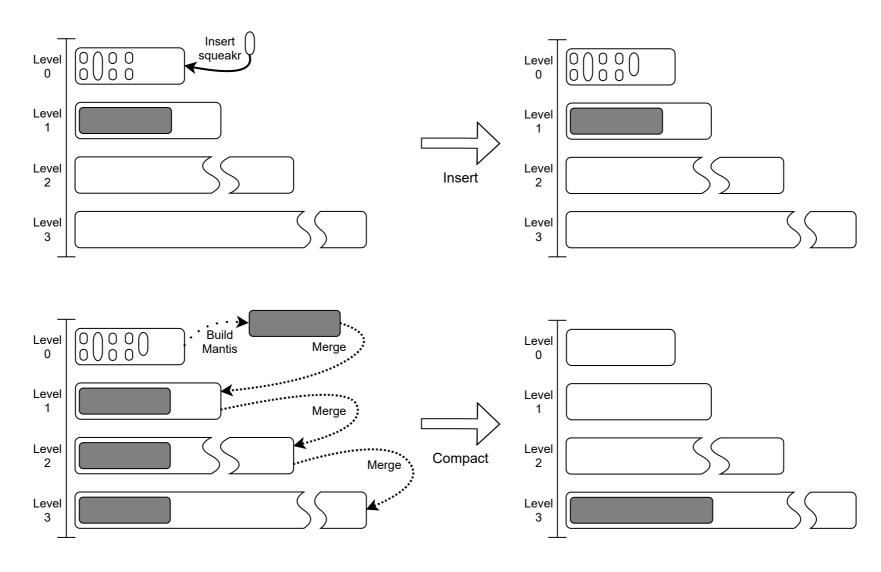
- We can scale to even larger datasets by compressing color class representation.
- \bullet We demonstrate indexing on the order of 10^3 experiments, we really want to index on the order of 10^5 10^6
- We need to scale out of RAM and also support adding new experiments.

Key Observation:

- We can take a static representation and make it updatable using the Bentley-Saxe construction^[Bentley and Saxe (1980).].
- We can reduce the memory usage using minimizers.

Need a **fundamentally better** construction which can support adding new experiments and can scale out of RAM to disk.

Mantis-LSM design



- Level 0 resizes in RAM
- L1...Ln remain on disk
- Level grow in size exponentially
- Minimizers to partition the k-mer index on disk
- Helps to minimize RAM usage during merging and queries.

Mantis-LSM design

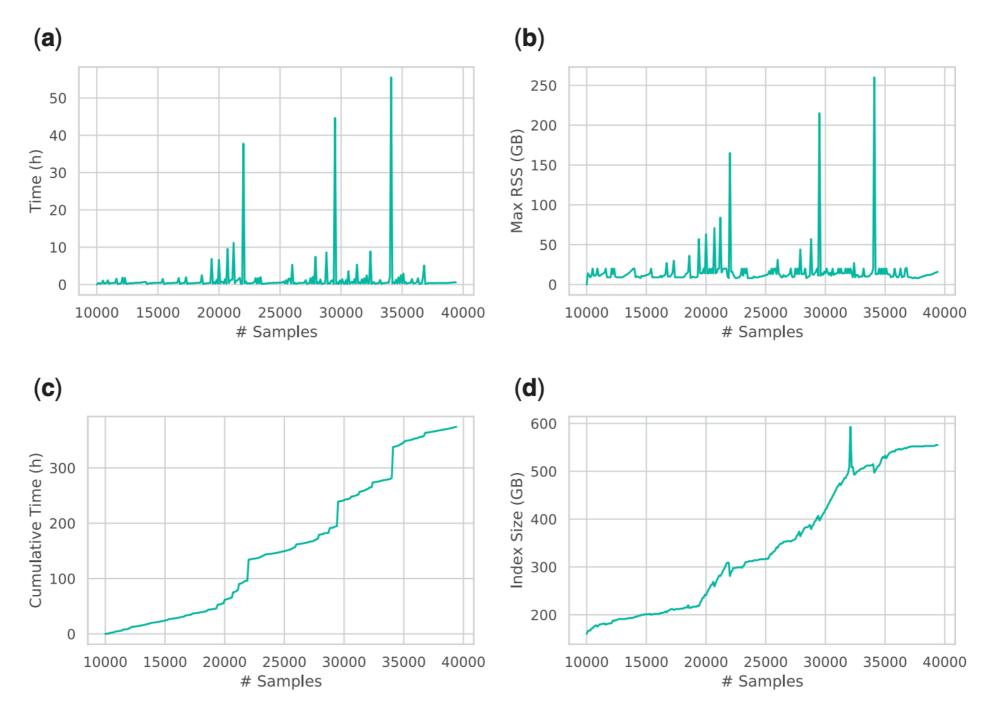


Fig. 4. Performance of the Dynamic Mantis update process. The spikes in time (Fig. a) and memory (Fig. b) happen when the cascading merge happens with deeper and thus larger indexes. Cumulative Time (Fig. c) shows the total time required to addd all the samples up to that current one. and index size (Fig. d) is total size of the index

Where we are now?



"It seems that some essentially new ... ideas are here needed"

– Paul Adrien Maurice Dirac*

Data from: https://www.ncbi.nlm.nih.gov/

A special thanks to my collaborators!!

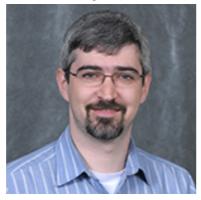
Funding:



Jamshed Khan (UMD)



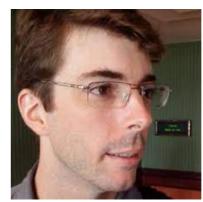
Mike Ferdman (Stony Brook)



Fatemeh Almodaresi (OICR)



Rob Johnson (VMware Research)



Rob Patro (UMD)



Michael Bender (Stony Brook)



https://prashantpandey.github.io/